

## Awards & Nominations

2024 Emmy Award Nomination, Outstanding Special Visual Effects In A Season Or A Movie for [Avatar: The Last Airbender](#)

2023 VES Award Nomination, Outstanding Effects Simulations In A Photoreal Feature for [Fantastic Beasts: The Secrets of Dumbledore](#)

2022 Emmy Award Winner, Outstanding Special Visual Effects In A Season Or A Movie for [The Book of Boba Fett](#)

2022 Emmy Award Nomination, Outstanding Special Visual Effects In A Single Episode for [Snowpiercer](#) Season 3, "A Beacon For Us All"

2022 VES Award Nomination, Outstanding Animated Character in a Photoreal Feature for [Venom: Let There be Carnage](#)

2021 Annie Award Winner, Best Character Animation - Live Action for [The Mandalorian](#)

2021 VES Award Nomination, Outstanding Compositing in an Episode for [The Mandalorian](#)

2020 Emmy Award Nomination, Outstanding Special Visual Effects for [Lost in Space](#) Season 2, "Ninety-Seven"

2020 Leo Award Nomination, Best Visual Effects Short Drama for [Alien: Ore](#)

2020 Annie Award Nomination, Best Character Animation - Live Action for [Game of Thrones](#) Season 8, "The Long Night" – Dance of the Dragons

2019 HPA Award Winner, Outstanding Visual Effects Episodic for [Game of Thrones](#) Season 8, "The Bells"

2019 Emmy Award Winner, Outstanding Special Visual Effects for [Game of Thrones](#) Season 8, "The Bells"

2019 Leo Award Nomination, Best Visual Effects in a Motion Picture for [Tully](#)

2019 VES Award Winner, Outstanding Animated Character in an Episode or Real-Time Project for [Lost in Space](#) Season 2, "Humanoid"

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2019 VES Award Nomination, Outstanding Effects Simulations in an Episode, Commercial, or Real-Time Project for [Lost in Space](#) Season 2, "Jupiter is Falling"

2018 Emmy Award Nomination, Outstanding Special Visual Effects for [Lost in Space](#) Season 1, "Danger, Will Robinson"

2018 VES Award Winner, Outstanding Animated Character in an Episode or Real-Time Project for [Game of Thrones](#) Season 7, "The Spoils of War; Drogon Loot Train Attack"

2017 VES Award Nomination, Outstanding Created Environment in an Episode, Commercial, or Real-Time Project for [Game of Thrones](#) Season 6, "The Winds of Winter", Citadel

2016 VES Award Nomination, Outstanding Animated Performance in a Photoreal Feature for [Chappie](#)

2016 VES Award Nomination, Outstanding Created Environment in a Photoreal Feature for [Jurassic World](#)

2014 VES Award Nomination, Outstanding Created Environment in a Live Action Feature and Outstanding Compositing in a Feature for [Elysium](#)

2014 Leo Award Winner, Best Visual Effects Motion Picture for [Elysium](#)

2013 VES Award Nomination, Outstanding Supporting Visual Effects in a Feature Motion Picture for [Zero Dark Thirty](#)

2012 VES Award Nomination, Outstanding Animated Character in a Live Action Feature Motion Picture for Edvard/Adam in [The Thing](#)

2010 Academy Award Nomination, Best Achievement in Visual Effects for [District 9](#)

2010 BAFTA Award Nomination, Best Special Visual Effects for [District 9](#)

2010 VES Award Winner, Outstanding Compositing in a Feature Motion Picture for [District 9](#)

2010 VES Award Nomination, Outstanding Visual Effects in a Visual Effects Driven a Feature Motion Picture for [District 9](#)

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2010 VES Award Nomination, Outstanding Animated Character in a Live Action Feature Motion Picture for [District 9](#)

2010 Emmy Award Nomination, Outstanding Special Visual Effects For A Series for [Stargate Universe](#), "Space"

2010 Leo Award Nomination, Best Visual Effects in a Dramatic Series for [Stargate Universe](#), "Space"

2005 VES Award Winner, Outstanding Performance by an Animated Character in a Live Action Broadcast Program for [Kingdom Hospital](#)

2005 VES Award Nomination, Outstanding Visual Effects in a Broadcast Series for [Stargate SG-1](#), "Lost City" Part 2

2005 Gemini Award Nomination, Best Visual Effects for [Stargate SG-1](#), "Redemption" Part 2

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for *Dead Like Me* Pilot

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Lost City" Part 2

2004 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Kingdom Hospital](#), "They Kingdom Come" Pilot

2003 VES Award Nomination, Best Character Animation in a Live Action Televised Program, Music Video or Commercial for [Stargate SG-1](#), "Revelations"

2003 Gemini Award Winner, Best Visual Effects for [Stargate SG-1](#), "Revelations"

2003 Leo Award Nomination, Best Visual Effects of Dramatic Series for [Stargate SG-1](#), "UnNatural Selection"

2002 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Revelations"

2002 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Enemies"

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2002 Gemini Award Nomination, Best Visual Effects for [Stargate SG-1](#), "Enemies"

2002 Leo Award Nomination, Best Visual Effects of Dramatic Series for [Stargate SG-1](#), "Revelations"

2001 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Small Victories"

2001 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Exodus"

2001 Gemini Award Nomination, Best Visual Effects for [Stargate SG-1](#), "Exodus"

2001 Leo Award Nomination, Best Visual Effects of Dramatic Series for [Stargate SG-1](#), "Small Victories"

2000 Emmy Award Nomination, Outstanding Special Visual Effects for a Series for [Stargate SG-1](#), "Nemesis"